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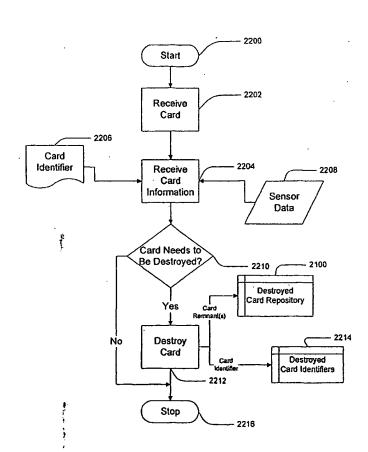
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(54) Title: REWRITABLE CARD PRINTER FOR A GAMING MACHINE



(57) Abstract: A rewritable card printer useful as a gaming printer. The rewritable card printer includes a print module coupled to one or more separate card magazines, each having independent card drives. A printer controller controls the operation of the print module and the one or more card magazines. Either a card magazine or the print module may include a card-destroying device. The rewritable card printer may be instructed to identify a particular rewritable card during processing and destroy the identified card. The rewritable card printer may also determine that a card should be destroyed because the card is no longer usable. Once the card is destroyed, its remnants are deposited in a destroyed card repository or trash bin associated with a gaming machine.

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REWRITABLE CARD PRINTER FOR A GAMING MACHINE

CROSS-REFERENCE TO RELATED APPLICATION

This application is a continuation-in-part of U.S. Patent Application No. 10/654,521 entitled "REWRITABLE CARD PRINTER" and is related to U.S. Patent Application entitled "PAPER MOTION DETECTOR IN A GAMING MACHINE", attorney docket number 50820/FLC/F392 filed August 12, 2003, U.S. Patent Application Entitled "GAMING MACHINE PRINTER", attorney docket number 49970/FLC/F392 filed July 9, 2003, and U.S. Patent Application No. Application No. 10/136,897, filed April 30, 2002, and the contents of each are hereby incorporated by reference as if stated herein in full.

BACKGROUND OF THE INVENTION

This invention relates generally to gaming printers and more specifically to printers for use in cashless gaming machines that use rewritable cards.

The gaming machine manufacturing industry provides a variety of gaming machines for the amusement of gaming machine players. An exemplary gaming machine is a slot machine. A slot machine is an electro-mechanical game wherein chance or the skill of a player determines the outcome of the game. Slot machines are usually found in casinos or other more informal gaming establishments.

machine manufacturers Gaming have more recently introduced cashless enabled games to the market and these have begun to find wide acceptance in the gaming industry. Cashless enabled games are so named because they can conduct of traditional financial exchanges using а mixture currencies and rewritable cards. Typically, a cashless enabled game has a gaming printer to produce rewritable cards and a rewritable card reader that supports automatic reading of rewritable cards. To coordinate the activities of multiple cashless enabled games, one or more cashless enabled games may be electronically coupled to a cashless

enabled game system that controls the cashless operations of a cashless enabled game.

When a player cashes out using a cashless enabled game coupled to a cashless enabled game system, the cashless enabled game signals the system and the system may determine the type of pay out presented to the player. Depending on the size of the pay out, the cashless enabled game system may cause the cashless enabled game to present coins in the traditional method of a slot machine, or the cashless enabled game system may cause a gaming printer in the cashless enabled game to produce a rewritable card for the value of the pay out. The rewritable card may then be redeemed in a variety of ways. For example, the rewritable card may be redeemed for cash at a cashier's cage or used with another cashless enabled game. In order to use the rewritable card in a cashless enabled game, the rewritable card is inserted into a rewritable card reader of another cashless enabled game at a participating casino and the cashless enabled game system recognizes the rewritable card, redeems the rewritable card, and places an appropriate amount of playing credits on the cashless enabled game.

Cashless enabled games have found an increasing acceptance and use in the gaming industry, both with players who enjoy the speed of play and ease of transporting their winnings around the casino and casinos who have realized significant labor savings in the form of reduced coin hopper reloads in the games, and an increase in revenue because of the speed of play. Practical field experience with printers used in cashless enabled games has illustrated that there are areas for improvement in the current printer designs and implementation. These areas in need of improvement include methods and means for using rewritable card media for printing of vouchers.

35 SUMMARY OF THE INVENTION

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A rewritable card printer useful as a gaming printer is provided. The rewritable card printer includes a print module coupled to one or more separate card magazines, each

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having independent card drives. A printer controller controls the operation of the print module and the one or more card magazines. Either a card magazine or the print module may include a card-destroying device. The rewritable card printer may be instructed to identify a particular rewritable card during processing and destroy the identified card. The rewritable card printer may also determine that a card should be destroyed because the card is no longer usable. Once the card is destroyed, its remnants are deposited in a destroyed card repository or trash bin associated with a gaming machine.

In an aspect of the invention, a rewritable card printer has a card magazine coupled to a print module with the card magazine including a card-destroying device. A printer controller is electronically coupled to the print module and the card magazine and has a processor a memory coupled to the processor. The memory includes program instructions executable by the processor. Included in the program instructions are instructions to receive a card and destroy the card using the card-destroying device.

In another aspect of the invention, the card-destroying device is a mechanical device and destroying the card further includes cutting the card into a plurality of remnants.

In another aspect of the invention, the card-destroying device is a thermal erase head and the card includes a rewritable thermal film. The erase head destroys the card by heating the card to a temperature that destroys the rewritable thermal film.

In another aspect of the invention, the card-destroying device is an electromagnetic erase head and the card includes a rewritable magnetic strip. The rewritable card printer destroys the card by degaussing the magnetic strip using the electromagnetic erase head.

In another aspect of the invention, the program instructions further include instructing the rewritable card printer to read card information from the card and determine that the card should be destroyed using the card

1 information.

In another aspect of the invention, the program instructions further include instructing the rewritable card printer to receive a card identifier and determine if the card should be destroyed using the card information and the card identifier.

In another aspect of the invention, the card-destroying device is a mechanical device and destroying the card further comprises deforming the card.

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BRIEF DESCRIPTION OF THE DRAWINGS

These and other features, aspects, and advantages of the present invention will become better understood with regard to the following description, appended claims, and accompanying drawings where:

- FIG. 1 is a block diagram of a cashless gaming machine and system in accordance with an exemplary embodiment of the present invention;
- FIG. 2a is an illustration of a rewritable card in accordance with an exemplary embodiment of the present invention;
 - FIG. 2b is an illustration of another portion of a rewritable card in accordance with an exemplary embodiment of the present invention;
- FIG. 2c is an illustration of another portion of a rewritable card having a static memory in accordance with an exemplary embodiment of the present invention;
 - FIG. 3 is a block diagram illustrating a security feature employing capacitive inks in accordance with an exemplary embodiment of the present invention;
 - FIG. 4 is a block diagram of a security feature utilizing an optical signature in accordance with an exemplary embodiment of the present invention;
- FIG. 5 is a block diagram of a security feature using randomly deposited radio wave sensitive fibers embedded in a rewritable card in accordance with an exemplary embodiment of the present invention;
 - FIG. 6 is a block diagram of the operation of a

rewritable card printer in accordance with an exemplary embodiment of the present invention;

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FIG. 7a is a block diagram of a rewritable card printer in accordance with an exemplary embodiment of the present invention;

FIG. 7b is an architecture diagram of a rewritable card printer employing components having integral controllers in accordance with an exemplary embodiment of the present invention;

FIG. 8 is an isometric view of a rewritable card printer in accordance with an exemplary embodiment of the present invention;

FIG. 9 is an isometric view of a rewritable card printer with the card magazine opened in accordance with an exemplary embodiment of the present invention;

FIG. 10 is a top plan view of a rewritable card printer in accordance with an exemplary embodiment of the present invention;

FIG. 11a is side elevation view of a rewritable card printer in accordance with an exemplary embodiment of the present invention;

FIG. 11b is side elevation view of a rewritable card charging process in accordance with an exemplary embodiment of the present invention;

FIG. 11c is a side elevation view of a rewritable card printer with a card magazine having two independent magazine card drives in accordance with an exemplary embodiment of the present invention;

FIG. 11d is a side elevation view of a card magazine having a plurality of card storage locations serviced by a single card magazine drive in accordance with an exemplary embodiment of the present invention;

FIG. 11e is side elevation view of a rewritable card printer slidably coupled to a gaming machine in accordance with an exemplary embodiment of the present invention;

FIG. 12 is a process flow diagram of a rewritable card printing process in accordance with an exemplary embodiment of the present invention;

FIG. 13 is a process flow diagram of a card escrowing process used by a rewritable card printer in accordance with an exemplary embodiment of the present invention;

FIG. 14 is a card retrieval process used by a rewritable card printer having companion magazines in accordance with an exemplary embodiment of the present invention:

FIG. 15 is a process flow diagram of a card location process used by a rewritable card printer having multiple card magazines in accordance with an exemplary embodiment of the present invention;

FIG. 16 is a process flow diagram of a card replacement process in accordance with the present invention;

FIG. 17 is a process flow diagram of a programming process using a rewritable card in accordance with an exemplary embodiment of the present invention;

FIG. 18 is a process flow diagram of a card information storage process in accordance with an exemplary embodiment of the present invention;

FIG. 19 is a process flow diagram of a card information retrieval process in accordance with an exemplary embodiment of the present invention;

FIG. 20 is a stored card status printing process in accordance with an exemplary embodiment of the present invention;

FIG. 21 is a side elevation view of a rewritable card printer, a card magazine, and a destroyed card repository in accordance with an exemplary embodiment of the present invention; and

FIG. 22 is a process flow diagram of a card destruction process in accordance with an exemplary embodiment of the present invention.

DETAILED DESCRIPTION

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FIG. 1 is a block diagram of a cashless enabled gaming machine coupled to a rewritable card printer in accordance with an exemplary embodiment of the present invention. A cashless gaming system includes a cashless gaming system

controller 100 hosted by a system host 102 coupled 104 to 1 one or more cashless enabled games 106. A cashless enabled game includes a game controller 108 that controls the operation of the cashless enabled game. The game controller 5 is coupled to a rewritable card printer 110. The cashless enabled game uses the rewritable card printer to write rewritable card media such as rewritable card 114. rewritable card printer includes card identification and printing algorithms 113 used in conjunction with rewritable 10 cards. rewritable The card includes the cash-out information for a player.

The rewritable card printer may also be coupled (112) to the host system and cashless gaming controller. The rewritable card may be redeemed (116) in a variety of ways. The rewritable card may be redeemed by a human cashier or card reader 122 at a game table 124, or a human cashier or card reader 126 at a cashier's cage or kiosk 128, or by a card reader 118 at another cashless enabled game 120. Redemption is only possible after the rewritable card passes a verification of account information 130 and validation using security features 132 included in the rewritable card.

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FIG. 2a is an illustration of a rewritable card in accordance with an exemplary embodiment of the present invention. The rewritable card shown is produced from commands issued by the cashless enabled game to the gaming printer in response to a player's request to cash-out. The rewritable card 114 includes features such as a validation number, printed in both a human readable form such as a character string 200 and in a machine-readable form such as a bar code 202, time and date stamps 204, cash-out amount 206, casino location information 208, cashless enabled game identifier 210, and an indication of an expiration date 212. Included in the card is a security feature 132 that may take one or more forms as discussed below.

In one rewriteable card media in accordance with an exemplary embodiment of the present invention, one face of the rewriteable card includes a layer of writable and erasable thermally sensitive film. The thermal film becomes

opaque at one temperature level but becomes transparent at another temperature. This effect can be used to create a thermally rewritable card.

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FIG. 2b is an illustration of another side of a rewriteable card in accordance with an exemplary embodiment of the present invention. The rewriteable card 114 may also include a read/write magnetic strip 214 for encoding of any of the information described above.

In addition, the magnetic strip may be used to transmit information to the rewritable card printer. For example, the magnetic strip may encode instructions such as configuration flags or programming instructions used to reconfigure or reprogram a rewritable card printer.

FIG. 2c is an illustration of another portion of a rewriteable card having a static memory in accordance with an exemplary embodiment of the present invention. The rewriteable card 114 may also include a static memory 216 embedded in the rewritable card so that the rewritable card can be used as a "smart" card for encoding of any of the information described above.

In addition, the static memory may be used to transmit information to the rewritable card printer. For example, the static memory may encode instructions such as configuration flags or programming instructions used to reconfigure or reprogram a rewritable card printer.

FIG. 3 is a block diagram illustrating a security feature employing capacitive inks in accordance with an exemplary embodiment of the present invention. A rewritable card 114 may be imprinted with metallic inks to create one or more capacitors in the rewriteable card. The one or more capacitors may be used to create a security feature in the form of a capacitor structure 300 whose capacitance may be detected by a capacitance sensor 302 coupled to the rewritable card. As the card moves across the sensor (as indicated by arrow 304) the sensor senses changes in the localized capacitance of the card and generates (306) a security signature signal 308 corresponding to the structure of the capacitor structure 300 in the rewritable card. This

security signature signal may be used to identify each rewritable card used in a cashless enabled gaming system.

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FIG. 4 is a block diagram of a security feature utilizing an optical signature in accordance with exemplary embodiment of the present invention. To use this security feature, a rewritable card 114 includes a structure having a variable optical density reflectivity that is not apparent under normal lighting conditions. However, when a high intensity light, such as a laser beam 402 generated by a laser diode 404 or other laser generating device, is transmitted through rewritable card, a light sensor 406 may detect fluctuations in the intensity of the transmitted or reflected laser beam caused by the structure. If the card is moved past the laser beam (as indicated by arrow 408) the moving structure generates a changing light signal that is received by the light sensor. In response to the changing light signal, the sensor generates (410) a time varying signature signal 412 that may be used as a signature to uniquely identify each rewritable card used in a cashless gaming system.

FIG. 5 is a block diagram of a security feature using randomly deposited radio wave sensitive fibers or inks embedded in a rewritable card in accordance with exemplary embodiment of the present invention. A rewritable card 114 may include a layer of randomly deposited radio wave sensitive fibers 500 embedded within the card. excitor 502 is used to transmit short pulses of radio waves 504 into the layer of fibers. In response to the radio waves, the fibers generate a resultant radio frequency signal 506 that may be detected by a sensor 508. rewritable card is moving (as indicated by direction arrow 509) as the fibers are being excited, the sensor receives a time varying radio frequency signal generated by the excited and moving fibers. In response to the time varying radio frequency signal, the sensor generates (510) a time varying security signature signal 512 that may be used to uniquely identify each rewritable card in a cashless gaming system.

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FIG. 6 is a block diagram of the operation of a rewritable card printer in accordance with an exemplary embodiment of the present invention. A rewritable card printer includes a security feature reader 600 for reading a security feature embedded in a rewritable card 114. The type of security feature reader is dependent on the type of security features used with the rewritable card. The security feature reader supplies the appropriate excitation energy and sensor to generate a security signature signal as previously described.

The rewritable card printer also includes an erase head 602 for erasing a rewritable card prior to printing on the rewritable card. The erase head raises the temperature of the rewritable thermal film to an erasing temperature and any images previously written to the rewritable card are erased.

The rewritable card printer also includes a print head 604 for printing on the rewritable card. The print head raises the temperature of the thermal film on the rewritable card to the writing temperature and indicia are printed onto the rewritable card as a result.

The rewritable card printer also includes an optical scanning device 605 for reading the printed indicia on the rewritable card. The operation of such a device is more fully detailed in U.S. Patent Application No. 10/136,897, filed April 30, 2002, the contents of which are hereby incorporated by reference as if stated herein in full.

The rewritable card printer also includes a magnetic strip read/write head 607 for reading from, and writing to a magnetic strip 214 (of FIG. 2) on the rewritable card. In addition, the erase head may include the capability to erase or degauss any magnetic strip.

The rewritable card printer includes a printer controller 606 operably coupled to the security feature reader. The security feature reader generates a security signature signal 608 that is transmitted to the printer controller.

The printer controller is also coupled to the erase

head. The printer controller generates an erase control signal 612 that is transmitted to the erase head. In response to the erase head signal, the erase head heats the rewritable card until all indicia are erased from the rewritable card.

The printer controller is also coupled to the print head. The printer controller transmits print head control signals 616 to the print head. In response to the print head control signals, the print head heats a thermal element for each dot that is to be imaged on the rewritable card. The print head typically creates dot images to a granularity of 12 dots per millimeter, each dot image using a separate thermal element to create a dot image.

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The printer controller is also coupled to the optical scanner 605. As the optical scanner scans the printed indicia on the rewritable card, the optical scanner transmits scanned signals 617 to the printer controller.

The printer controller is also coupled to the magnetic strip read/write head 607. The printer controller transmits magnetic strip write signals and receives magnetic strip read signals to and from (619) the magnetic strip read/write head.

The printer controller may also be coupled to a static memory read/write connector 622. The printer controller transmits static memory write signals and receives static memory read signals to and from (624) the static memory read/write head.

In one embodiment of a rewritable card printer in accordance with the present invention, a game controller 108 is operably coupled to the printer controller. The printer controller receives printer control instructions 614, including card information for writing to the rewritable card, from the game controller. The printer controller may also transmit printer status and card identification signals 610 to the game controller.

FIG. 7a is a block diagram of a rewritable card printer in accordance with an exemplary embodiment of the present invention. A rewritable card printer 110 includes a printer

controller 606, a print module 702, and one or more card magazines 704.

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The print module includes a print card drive 706 that moves cards through the print module. The print card drive is reversible such that a card may be fed through the print module in more than one direction by the print card drive. The print card drive includes a card motion sensor 707 for sensing card movement within the print card drive. A more detailed discussion of printer media motion detection within a printer is presented in U.S. Patent Application entitled "PAPER MOTION DETECTOR IN A GAMING MACHINE", attorney docket number 50820/FLC/F392 filed August 12, 2003, the contents of which are hereby incorporated by reference as if stated herein in full. The print drive further includes an embossing detector 709 that may be used to sense when an embossed item, such as a conventional credit card, inserted into the print module. The embossing detector may be a mechanical device, such as a limit switch, that contacts an inserted card and detects any embossing. embossed card is inserted into the rewritable card printer, the rewritable card printer may not attempt to write to the card, only read the card.

The print module further includes a security feature reading device 600 for reading any security features included in the card. The print module further includes a print head-604 for writing indicia to the rewritable card and an erase head 602 for erasing the indicia from the rewritable card. The print module further includes an optical scanning device 605 for scanning the indicia printed onto a rewritable card. The print module further includes a magnetic strip read/write head 607 used to read and write from and to a rewritable card's magnetic strip. The print module is removably and electronically coupled to the printer controller and removably and mechanically coupled to the card magazine.

In operation, the print module receives printer control signals from the printer controller. In response to the printer control signals, the print module scans rewritable

1 cards for the presence and value of any security feature in the rewritable card. As the print module scans rewritable card, the security feature reading generates a previously described security signature signal 5 that is transmitted to the printer controller. In addition, the print module thermally prints on the rewritable cards, and thermally erases the rewritable cards, under the control of the printer controller. The print module may also receive a rewritable card from a player and transmit a 10 rewritable card detection signal to the printer controller.

The print module may also include a static memory read/write connector 622 for coupling to a "smart" card having a readable/writable static memory. The printer controller transmits static memory write signals and receives static memory read signals to and from the static memory read/write head.

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The one or more independently controlled card magazines store rewritable cards and provide the rewritable cards to the printer module on command from the printer controller. Each card magazine may include one or more magazine card drives 710 for moving cards into and out of the magazine. Each card magazine also includes a card storage area 712 for storage of rewritable cards. In operation, magazine receives card magazine control signals from the printer controller. In response to the control signals, the card magazine feeds cards to the printer from the card storage area using the magazine card drive. In response to the card magazine control signals, the card magazine may also receive rewritable cards from the print module and store the rewritable cards in the card storage area. card magazine may also include one or more card sensors 714 used to detect the number of cards stored in the card The card sensors sense the quantity of cards storage area. stored in the card storage area and transmit card count signals to the printer controller for further processing. The card magazine may also include a read/write static memory 715 for semi-permanent storage of card information about cards stored in the card magazine.

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The printer controller includes a processor 716 coupled to a main memory 718 by a system bus 720. The printer controller also includes a storage memory 722 coupled to the processor by the bus. The storage memory stores programming instructions 113, executable by the processor to implement the features of a rewritable card printer. memory also includes printer and card information 724 stored and used by the processor. The printer and card information includes information received by the printer controller about the status of the print module and card magazine and also about the status and identity of any cards stored in the card magazines or being operated on by the print module. The types of status information may include an image of a last printed rewritable card as scanned by the optical scanning device and the current status, such as millimeters of advancement, of a card currently in the print module.

The printer controller also includes an Input/Output (I/O) device 726 coupled to the processor by the system bus. The I/O device is used by the printer controller to transmit control signals to the print module and the card magazine. The I/O device may also be used by the printer controller to receive security feature and status signals from the print module and card magazine.

One or more communications devices 728 may be coupled to the system bus for use by the printer controller to communicate with a cashless gaming system host 102 or a game controller 108 (both of FIG. 1). The printer controller uses the communication devices to receive commands, program instructions, and card information from the In addition, the printer controller may use the devices. communication devices to transmit printer status information to the external devices. Other communication devices may also be used by the printer controller to couple in a secure fashion over a local area network 732 for administrative or other purposes.

Additional communication devices and channels may be provided for communication with other peripheral devices as needed. For example, one communication device may be

provided with a local communications port, accessible from an exterior of a gaming machine hosting the rewritable card printer, that a technician may use to communicate with the printer controller during servicing using an external controller 730. The external controller may communicate with the printer controller using an infrared link, other short-range wireless communication link, are a hard link with an external connector in a secure manner.

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The processor may further coupled be encryption/decryption module 740 that may be used to encrypt and decrypt messages encoded using an encryption standard. This enables the printer controller to engage in secure transactions with external devices. The processor may access the display device either as a component through the shown oras an external device through communications device using a high level communications In addition, the printer controller may also protocol. include program instructions to perform encryption/decryption services as well.

The processor may be further coupled to a display device 742 that may be used to display printer status information or card information. For example, the display may used to display an "as-scanned" version of the most recently printed and scanned card. The processor may access the display device either as a component through the I/O device or as an external device through a communications device.

In operation, the processor loads the programming instructions into the main memory and executes the programming instructions to implement the features of a rewritable card printer as described herein.

As illustrated, the printer controller is shown as being electronically coupled to the print module and card magazine without any mechanically coupling. The printer controller may be mounted in a variety of ways and may be incorporated into various components of either the rewritable card printer or the game hosting the rewritable card printer. For example, the printer controller may be

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attached to and supported by the print module, the card magazine, or the host game as may be required to mechanically integrate the rewritable card printer into the host game.

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FIG. 7b is an architecture diagram of a rewritable card printer employing components having integral controllers in accordance with an exemplary embodiment of the present invention. A rewritable card printer 110 may be composed of a printer controller 606 that communicates with components the rewritable card printer using a modules of communications link 749. The communications link may use either serial or parallel communications protocols to communicate with the components of the rewritable card In this embodiment a print module 750 includes a 752 print module controller coupled to the controller. To control the operations of the print module, the printer controller transmits high level commands and status requests to the print module. In response, the print module performs the commands and transmits the requested information.

One or more card magazines 754 may also have integral card magazine controllers that are coupled to the printer controller via the communications link. To control the operations of the card magazine, the printer controller transmits high level commands and status requests to the card magazine. In response, the card magazine performs the commands and transmits the requested information to the printer controller.

The internal architecture of the rewritable card printer may be extended to external devices 758 as well, each having its own internal controller 760. In this embodiment, the printer controller communicates with the external device using high-level commands. In response, the external device performs the commands and transmits any requested information to the printer controller. An example of an external device having its own internal controller includes an external card magazine or cassette used to load cards into, or retrieve cards from, the rewritable card

1 printer.

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FIG. 8 is an isometric view of a rewritable card printer in accordance with an exemplary embodiment of the present invention. As illustrated, the rewritable card printer 110 includes a print module 702 and one or more card magazines 704 mechanically coupled on a base 800. rewritable card printer includes a front bezel 802 through which a rewritable card 114 may be fed by the print module's print card drive 706, either into or out of the rewritable card printer as previously described. The card magazine is positioned on the base such that the card magazine's magazine card drive 710 may feed rewritable cards to and receive rewritable cards from the print module as previously The print module and the magazine drive are separately mounted to the base and each may be separately serviced in the field without affecting the operation of the In addition, each component may be removed from the rewritable card printer and replaced without removing the power to the rewritable card printer.

As the print module and card magazine are separately mounted and controllable, the orientation of the print module and card magazine may be altered as needed to suit the mechanical requirements of a host game. For example the distance between the print module and the card magazine may be altered in order to accommodate a shorter printer bay included in a host game.

In one card magazine in accordance with an exemplary embodiment of the present invention, the cards are stored in the card magazine at an angle, up to 90 degrees, relative to the orientation to a card as it is fed into or out of a print module. This allows the card magazine to accommodate a larger number of cards in a given space, thus enhancing the card magazine's storage capabilities. In operation, the magazine card drive receives the card from the print module or another card magazine and tilts the card as it is added to the card storage area. When a card is retrieved from the card magazine, the magazine card drive reorients the card into a proper position for presentation to the print module.

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FIG. 9 is an isometric view of a rewritable card printer with the card magazine opened in accordance with an embodiment of the present invention. illustrated, the rewritable card printer 110 includes a print module 702 and one or more card magazines 704 mechanically coupled on a base 800. The rewritable card printer includes a front bezel 802 through which a rewritable card 114 may be fed by the print module's print card drive 706, either into or out of the rewritable card printer, as previously described. The card magazine is positioned on the base such that the card magazine's magazine card drive 710 may feed rewritable cards to and receive rewritable cards from the print module as previously described. The magazine card drive is removably coupled to the card storage area 712 by a hinge 900 such that the magazine may be opened to allow access to the card storage area.

A cleaning device 902 (shown through a cutaway in the front bezel 802) is attached to the print module such that incoming rewritable cards are cleaned before they enter the print module. The cleaning device may include flexible solid or bristled wiper elements that contact the card as it is taken into the print module. The wiper elements may be conductive so as to remove static surface charges from the card as it moves in the card printer. The wiper elements may also be charged so as to electrically attract and collect particles of dust and dirt from the card. As the print module's print card drive is reversible, the incoming card may be passed repeatedly, back and forth, through the cleaning element as needed.

In other print modules in accordance with other exemplary embodiments of the present invention, the cleaning device may be located within the print module, within the card magazine, or between the print module and a card magazine. In other rewritable card printers in accordance with exemplary embodiments of the present invention, the cleaning device is a separate device and not integrated with either a print module or a card magazine. Instead, the

cleaning device is a separate motorized device similar to a card magazine and is electronically coupled to a printer controller.

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FIG. 10 is a top plan view of a rewritable card printer in accordance with an exemplary embodiment of the present invention. The rewritable card printer 110 includes a print module 702 and one or more card magazines 704a, 704b, and 704c that are mechanically coupled on a base 800. rewritable card printer includes a front bezel 802 through which a rewritable card 114 may be fed by the print module's print card drive 706, either into or out of the rewritable card printer, as previously described. The plan view also illustrates a possible relative position of a security feature reading device 600, a print head 604, and an erase head 602 within the print module. Card magazine 704a is positioned on the base such that the card magazine's magazine card drive 710a may feed rewritable cards to and receive rewritable cards from the print module as previously. described.

In the top view, additional positions for magazines are illustrated. These additional card magazine positions may be used to mount one or more card magazines in various relationships to the print module as may be dictated by an existing printer bay in a host game. In one possible configuration, a card magazine 704a is located to the side of the print module. In another configuration, two card magazines, 704b and 704c, are mounted such that the card magazines may feed and receive rewritable cards to and from each other as companions. As illustrated, card magazine 704b is the primary card magazine and may feed cards into and receive cards from the print module. Card magazine 704c is a secondary card magazine that may feed cards to and receive cards from the primary card magazine.

Card magazines configured so as to allow movement of cards between the card magazines are herein termed "companion" magazines. Companion card magazines may be used to move rewritable cards around such that individual rewritable cards may be identified and retrieved from

storage. This is because a card magazine with a single magazine card drive may be used as a Last In First Out (LIFO) rewritable card "memory" where the last rewritable card placed into the card magazine will be the first rewritable card retrieved from the card magazine when a rewritable card is requested. Through the use of multiple magazine drives serving a single rewritable card storage location, different styles of rewritable card memories may be implemented such as a First In First Out (FIFO) memory.

Companion card magazines may also be used to store different kinds of rewritable cards for use by the rewritable card printer. For example, the rewritable cards may have different permanent graphics imprinted on them indicating different user affiliations such as affiliations to different loyalty reward programs. In this way, a user may "upgrade" their affiliations by inserting a first style of rewritable card into the rewritable card printer and exchange it for a second style of rewritable card.

printer in accordance with an exemplary embodiment of the present invention. The rewritable card printer 110 includes a print module 702 and one or more card magazines 704d and 704e mechanically coupled to a base 800. The rewritable card printer includes a front bezel 802 through which a rewritable card may be fed by the print module's print card drive 706, either into or out of the rewritable card printer as previously described. Card magazine 704d is positioned on the base such that the card magazine's magazine card drive 710d may feed rewritable cards to and receive rewritable cards from the print module as previously described.

In the side view, an additional position for a card magazine is shown as card magazine 704e located beneath card magazine 704d. This position may be used to mount a card magazine as either a previously described primary or secondary card magazine. In addition, card magazine 704e may be replaced by a larger card storage area for card magazine 704d that extends through the base.

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FIG. 11b is side elevation view of a rewritable card charging and retrieval process in accordance with an embodiment of the present invention. The rewritable card printer 110 includes a print module 702 and a card magazine 704 mechanically coupled to a base 800. rewritable card printer includes a front bezel 802 through which a rewritable card may be fed by the print module's print card drive 706, either into or out of the rewritable card printer as previously described. Card magazine 704 is positioned on the base such that the card magazine's magazine card drive 710 may feed rewritable cards to and receive rewritable cards from the print module as previously described.

A technician may use an external controller electronically coupled to the rewritable card printer and to an external card magazine 1112 removable and mechanically coupled to the rewritable card printer to load rewritable cards into and retrieve cards, such as escrowed cards, from the rewritable card printer. This may be done without opening a cabinet in a game hosting the rewritable card To load cards into the rewritable card printer, printer. the technician couples the external controller and external magazine to the rewritable card printer. technician then uses the external controller to send a card load signal to the rewritable card printer and the external card magazine. In response to the card load signal, the external card magazine dispenses cards into the rewritable card printer print module. In response to the card load signal, the print module accepts the dispensed cards and forwards them to an appropriate internal card magazine in the rewritable card printer.

To retrieve cards from the rewritable card printer, the technician couples the external controller and external card magazine to the rewritable card printer. In response to the card retrieval signal, the rewritable card printer retrieves cards from the rewritable card printer's one or more internal card magazines and dispenses the cards using the printer module. In response to the card retrieval signal,

the external card magazine receives the dispensed cards from the rewritable card printer and stores them.

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Optionally, the external print controller may store the number of rewritable cards loaded into the rewritable card printer, an identification of each of the rewritable cards loaded into the rewritable card printer, and an identifier of the rewritable card printer.

To keep track of the rewritable cards held by the rewritable card printer, the rewritable card printer may receive from the external controller a rewritable card identifier for each card dispensed by the external card magazine. The rewritable card printer may also scan each rewritable card for its identifier as each rewritable card is dispensed into the rewritable card printer.

In one rewritable card printer in accordance with an exemplary embodiment of the present invention, rewritable card printer's printer controller contains all of the program instructions necessary to perform card loading and retrieval operations. In this embodiment, the external card magazine couples electronically with the rewritable card printer's printer controller and the rewritable card printer's printer controller commands the external card magazine to dispense and receive cards. The external controller may also communicate directly to the host game 106 or the system host 102.

An external controller may be implemented in a variety of different external devices. For example, the external controller may be a purpose-built controller. Other external controllers may be implemented in a programmable device such a Personal Digital Assistant (PDA) or a portable or "laptop" computer.

FIG. 11c is a side elevation view of a rewritable card printer with a card magazine having two independent magazine card drives in accordance with an exemplary embodiment of the present invention. The rewritable card printer 110 includes a print module 702 and a card magazine 1100 mechanically coupled to a base 800. The rewritable card printer includes a front bezel 802 through which a

rewritable card may be fed by the print module's print card drive 706, either into or out of the rewritable card printer as previously described.

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Card magazine 1100 includes a first magazine card drive 1102 and a second magazine card drive 1104. The card is positioned on the base such that the card magazine's magazine card drives may feed rewritable cards, 114a and 114b, to and receive rewritable cards from the print module using the same card storage area 1106. The first magazine card drive receives and dispenses cards from a first end 1108 of the card storage location. The second card magazine drive receives and dispenses cards from a second end 1110 of the card storage location. In this way, the card magazine may be used as a LIFO card storage device or a FIFO card storage device depending on whether two drives or one drive are employed. In addition, the magazine card drives may be used to store cards in the card storage location at an angle, such as at a 90 degree angle, relative to the orientation of the card while the card is being operated on by the printer module.

FIG. 11d is a side elevation view of a card magazine having a plurality of card storage locations serviced by a single card magazine drive. A card magazine 1112 may have a plurality of card storage locations, such as card storage locations 1114 and 1116. A single magazine card drive 1118 may service both card storage locations. In this way, a single card magazine may be used to shuffle cards to locate specific cards or rotate cards in storage to even out erase and write cycles performed on the cards.

FIG. 11e is side elevation view of a rewritable card printer slidably coupled to a gaming machine in accordance with an exemplary embodiment of the present invention. The rewritable card printer 110 includes a print module 702 and a card magazine 704 mechanically coupled to a printer base 1150. The rewritable card printer includes a front bezel 802 through which a rewritable card may be fed by the print module's print card drive 706, either into or out of the rewritable card printer as previously described. Card

magazine 704 is positioned on the base such that the card magazine's magazine card drive 710 may feed rewritable cards 114 to and receive rewritable cards from the print module as previously described.

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The printer base is further slidably coupled to a base plate 1152 that is fixedly coupled to a portion 1154 of a gaming machine hosting the printer. The rewritable card printer may be accessed while still in the gaming machine by sliding the rewritable card printer out of the gaming machine. The card magazine may be mechanically coupled to the printer base by a quick disconnect 1156 so that the card magazine may be easily removed. To facilitate easy removal, the card magazine may be coupled to the printer controller 606 (of FIG. 7a) by a quick disconnect electrical connector 1157 that allows the card magazine to be installed, removed, or exchanged without removing the power to the gaming machine or rewritable card printer.

The print module may be mechanically coupled to the printer base by a quick disconnect 1158 so that the print module may be easily removed. To further facilitate easy removal, the print magazine may be coupled to the printer controller 606 (of FIG. 7a) by a quick disconnect electrical connector 1160 that allows the print module to be installed, removed, or exchanged without removing the power to the gaming machine or rewritable card printer.

In one embodiment of a card magazine, the card magazine is slidably coupled to the printer base separately from the print module. In this embodiment, the card magazine may accessed by sliding the card magazine past the print module so that the card magazine may be separately serviced.

FIG. 12 is a process flow diagram of a rewritable card printing process in accordance with an exemplary embodiment of the present invention. During a printing process 1200, a rewritable card printer receives (1202) rewritable card information such as cash-out value or images to print onto the rewritable card. The rewritable card printer reads (1204) any security feature embedded in the rewritable card, storing the resultant security signature signal in temporary

The rewritable card printer generates 1 indicia to print onto the rewritable card using rewritable card values or images. Additionally, rewritable card printer may incorporate all or a portion of 5 security signature signal into the printed indicia as either a clearly readable value or an encoded value. rewritable card printer then optionally erases (1208) the rewritable card and then prints the indicia onto rewritable card prior to dispensing the rewritable card. 10 The rewritable card printer may then transmit (1210) the security signature signal, either as an encoded value or as a clearly readable value, to a game host or cashless enabled system host.

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FIG. 13 is a process flow diagram of a card escrowing process used by a rewritable card printer in accordance with an exemplary embodiment of the present invention. In a card escrowing process 1300, a rewritable card printer determines if a card should be removed from service. A card may be removed from service for a variety of reasons. cards have a finite number of erase and write cycles and so must be removed from service as they age. A card may become damaged so that it is no longer operable within rewritable card printer or the rewritable card's security feature is no longer readable. Cards may also have physical features such as embossing that may require the card to be handled in a special manner. As the rewritable card printer includes an optical scanner and can verify if a card was printed properly immediately after printing the card, the rewritable card printer may determine that a card was printed in error and may escrow the card. In addition, the rewritable card printer may receive an identifier for a rewritable card to be removed from service. In which case, the security in the rewritable card may be readable correspond to a card to be removed from service. reason a card may be escrowed is that the user is exchanging one kind of rewritable card for another kind of rewritable card.

Cards may be removed from service by moving the card

1 into an escrow location within the rewritable card printer by either a magazine card drive or by a print card drive. In the escrow process, the rewritable card determines (1302) if a card should be removed from service. If the rewritable 5 card printer determines that the card should remain in service (1304), the rewritable card continues processing (1306) the rewritable card. Otherwise, the rewritable card printer moves (1306) the rewritable card to an escrow location 1307 within the rewritable card printer and obtains 10 (1308) a replacement card from a card magazine 1310 and continues processing (1312) the newly obtained rewritable card.

FIG. 14 is a card retrieval process used by a rewritable card printer having companion magazines in accordance with an exemplary embodiment of the present invention. As noted previously, a card magazine having a single magazine card drive may be considered as being similar to a LIFO memory device. As previously noted, a rewritable printer controller may store information about cards stored in the card magazines. This information may include where in a card magazine a particular rewritable card is stored. In this case, a specific card stored in the card magazines may be retrieved using the following process.

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In a card retrieval process 1400, a rewritable card printer receives a request for a specific rewritable card from an external host or a game controller. The rewritable card printer receives (1402) the request and determines (1404) where in the storage areas of the card magazines that the specific card is located using previously stored card information 704. For the number of cards on top of the request card, the rewritable card moves (as indicated by loop structure 1406, to 1410) all of the cards on top of the requested card into a companion card magazine's storage area The rewritable card printer then dispenses (1412) the located card. Optionally, the rewritable card printer may replace all of the moved cards from the companion card magazine (as indicated by loop structure 1414, 1416, and 1418).

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FIG. 15 is a process flow diagram of a card location process used by a rewritable card printer having multiple card magazines in accordance with an exemplary embodiment of the present invention. This card location process, 1500, may be used when the rewritable card printer does not keep an accounting of each writeable card stored rewritable card printer's memory. The rewritable card printer receives (1502) an identifier for a card to be located. For each rewritable card stored by the rewritable card printer in a card magazine (as indicated by the loop structure 1504 to 1514), the rewritable card printer moves (1506) a rewritable card from a card magazine 1507 into a read portion of the print module 702 (of FIG. 7) and reads identifier, such as a previously described security feature, from the rewritable card. The rewritable card printer then compares (1510) the read identifier to the received identifier. If the comparison indicates that the requested rewritable card is located, the rewritable card printer dispenses (1516) the located card. comparison indicates that the retrieved rewritable card is the requested rewritable card, the rewritable card printer moves the card into a companion card magazine's storage location 1409 and continues processing rewritable card until either the requested card is located or the last of the stored rewritable cards is retrieved.

Optionally, the rewritable card printer may put all of the moved rewritable cards back into their original locations within a card magazine. For each of the moved cards (as indicated by the loop structure 1518 to 1522) the rewritable card printer retrieves (1520) a moved card out of the companion storage location and places it back into the card magazine 1507.

FIG. 16 is a process flow diagram of a card replacement process in accordance with an exemplary embodiment of the present invention. A rewritable card printer may include two or more card magazines as previously discussed. This feature allows a gaming machine to be used for more sophisticated transactions than merely accepting wagers,

playing games, and printing cash-out cards. Using multiple card magazines allows a gaming machine to also function as a customer service kiosk for several types of operations wherein a player may exchange one type of rewritable card for another during a transaction. An example of such a transaction is when a player wants to join a loyalty program.

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In a card replacement process 1600, a rewritable card printer receives (1602) a card from a user for imprinting. The rewritable card printer moves (1604) the received card into a first card magazine 1606 for storage and possible reuse. The rewritable card printer then retrieves (1608) a replacement card from a second card magazine 1610. The rewritable card printer continues processing (1612) the replacement card such as by printing on the card as previously described. The rewritable card printer dispenses (1614) the imprinted replacement card to the user whereby the user's original card has been replaced with another type of card.

Although this invention has been described in certain specific embodiments, many additional modifications variations would be apparent to those skilled in the art. It is therefore to be understood that this invention may be practiced otherwise than as specifically described. embodiments of present the invention should considered in all respects illustrative and as restrictive, the scope of the invention to be determined by any claims supported by this application and the claims' equivalents rather than the foregoing description.

FIG. 17 is a process flow diagram of a programming process using a rewritable card in accordance with an exemplary embodiment of the present invention. A rewritable card printer may use a rewritable card to load programming instructions into memory. The rewritable card may include programming instructions in a magnetic strip readable by the rewritable card's magnetic strip read/write head, or programming instructions may be included in the printed indicia on the card and read by an optical scanning device.

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In a programming process 1700, a rewritable card printer receives (1702) a card and determines (1704) if the card includes programming instructions. A rewritable card printer may make the determination by either scanning the card and parsing the information found on the card or may be signaled by an external device that the inserted card includes programming instructions. If the card does have programming instructions, the rewritable card printer reads (1706)the programming instructions and stores programming instructions 113 in the rewritable card printer's memory 722. After reading the card, rewritable card printer dispenses the card 724. In addition to reading rewritable cards to obtain additional programming the rewritable card printer may receive instructions, programming instructions from an external device, such as external controller 730 (of FIG. 7a).

FIG. 18 is a process flow diagram of a card information storage process in accordance with an exemplary embodiment of the present invention. A rewritable card printer a card 1804 for storage into a card receives (1802) The rewritable card printer reads (1806) card magazine. information from the card. The card information may include the number of erase/write cycles that the card has gone through and the unique signature of the card. rewritable card printer stores (1808) the card information in static memory 1810. The static memory may be on the card itself, in a card magazine, or in a static memory location in the printer controller. Once the card information has been stored, the writable card printer erases (1812) the card and stores (1814) the erased card in a card magazine 1816.

FIG. 19 is a process flow diagram of a card information retrieval process in accordance with an exemplary embodiment of the present invention. A card retrieval process 1900 is used by a rewritable card printer to initiate writing to an erased card. The card's information, including information about how many read/write cycles the card has gone through, is stored in static memory 1810 as previously described.

This enables a rewritable card printer to safely store rewritable cards in an erased mode and still track card usage in order to determine when a card should be removed from service.

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The rewritable card printer retrieves (1902) a card from a card magazine 1816. The rewritable card printer reads (1904) the cards signature and uses (1906) the card's signature to retrieve card information from the static memory. The rewritable card printer then continues (1908) processing the rewritable card using the retrieved card information. This may include incrementing the number of erase/write cycles that the card has gone through onto the card before dispensing the card. This processing may also include removing the card from service.

FIG. 20 is a stored card status printing process in accordance with an exemplary embodiment of the present invention. A rewritable card printer uses a stored card status printing process 2000 to report on a rewritable card the status of the rewritable card printer, game host, and rewritable cards stored by the rewritable card printer. rewritable card printer receives 2002 a request for printing a status card. The in response to the request, rewritable card printer retrieves (2004) a card from the card magazine 1816. The rewritable card printer retrieves (2006) card information stored in static memory 1810 about the cards stored by the rewritable card printer. rewritable card printer then uses the card information to generate printable indicia for printing (2008) on the card and prints the indicia on the card before dispensing it.

FIG. 21 is a side elevation view of a rewritable card printer, a card magazine and a destroyed card repository in accordance with an exemplary embodiment of the present invention. A rewritable card printer 110 includes a print module 702 and one or more card magazines, such as card magazine 704, coupled to a base 800. In this embodiment, the card magazine may send a destroyed or otherwise incapacitated rewritable card 114 to a destroyed card repository 2100. The card magazine further includes a

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device 2102 used to destroy a rewritable card on command. Once the card is destroyed, the remnants of the destroyed card are fed into the destroyed card repository by the card magazine. The card remnants remain in the destroyed card repository until an attendant removes the card remnants. The repository may be coupled to the rewritable card printer and card magazine by the base. In another embodiment, the repository is similar to a trash bin and is placed in a position to catch card remnants as the card remnants are ejected from the card magazine. For example, the card repository may be a bin located beneath the printer in a body of a gaming machine.

In one embodiment of a card magazine, the card-destroying device is a mechanical device that cuts or shears a rewritable card or shreds the rewritable card into a plurality of remnants. For example, the card-destroying device may include a cutting device such as one or more cutting wheels or shears that engage a rewritable card as the rewritable card passes through the card magazine. The cutting device may cut completely through the card and/or magnetic strip or may simply score the card. If the cutting device cuts through the card, a plurality of card remnants are generated and ejected by the card magazine into the repository. If the card is scored, then only a single card remnant may be generated during the destruction process.

In another embodiment of a card magazine, the carddestroying device creases or folds the card in order to destroy the card. In this embodiment, the card remains intact but may no longer be inserted into a card reader as the card is deformed.

In another embodiment of a print module, the print module includes a card-destroying device 2104. The type of card-destroying device is dependent on the type of card the print module is designed to work with. For example, the card-destroying device may be a mechanical device similar mechanical device used by a card magazine as previously described.

In another embodiment of a rewritable card printer in

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accordance with an exemplary embodiment of the present invention, an erase head 602 (of FIG. 7a) may be employed as a card-destroying device. In this embodiment, the erase head is heated to a temperature high enough to erase any indicia from the card and to permanently destroy the ability of the card to accept further write operations. An erase head used as a card-destroying device may be located in either the print module or the card magazine.

In another embodiment of a rewritable card printer in accordance with an exemplary embodiment of the present invention, an electromagnetic read/write head 607 (of FIG. 7a) is used to erase or degauss a magnetic strip type rewritable card. In this embodiment, a magnetic strip on the rewritable card is erased using the read/write head in order to invalidate the rewritable card. An electromagnetic read/write head used as a card-destroying device may be located in either the print module or the card magazine.

FIG. 22 is a process flow diagram of a card destruction process in accordance with an exemplary embodiment of the present invention. The process starts (2200) by receiving (2202) a rewritable card. also receives (2204) card information relating to whether or not the card should be destroyed. The card information may come from an external device as a command 2206 to destroy an identified card. For example, a player tracking system may determine that a rewritable card may be being used in a fraudulent manner. In this case, the player tracking system may request that the card be destroyed if a printer detects the card being used. The card information may also be in the form of sensor data 2208 collected by a print module or a card magazine from a card. For example, the print module may have attempted to write to the card and been unable to verify the write operation in which case the card may need to be destroyed to remove the card from circulation.

Using the card information, the process determines (2210) if the card should be destroyed. If so, the process destroys (2212) the card and places any card remnants into a card repository 2100. Additionally, the process stores a

card identifier for the destroyed card in a destroyed card identifier datastore (2214). The destroyed card identifier datastore may then be queried by other processes to determine what cards may have been destroyed. The destroyed card identifier may then be reported to an external system such as a player card tracking system for further processing. If the card does not need to be destroyed, the process stops (2216).

Although this invention has been described in certain specific embodiments, many additional modifications and variations would be apparent to those skilled in the art. It is therefore to be understood that this invention may be practiced otherwise than as specifically described. Thus, the present embodiments of the invention should be considered in all respects as illustrative and not restrictive, the scope of the invention to be determined by any claims supported by this application and the claims' equivalents rather than the foregoing description.

1 WHAT IS CLAIMED IS:

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- 1. A rewritable card printer, comprising:
 - a card magazine coupled to a print module, the card magazine including a card-destroying device;
- a printer controller electronically coupled to the print module and the card magazine, the printer controller comprising:
 - a processor; and
- a memory coupled to the processor, the memory

 having program instructions executable by the

 processor stored therein, the program instructions

 comprising:

receiving a card; and destroying the card using the card destroying device.

- 2. The rewritable card printer of claim 1, wherein the card-destroying device is a mechanical device and destroying the card further comprises cutting the card into a plurality of remnants.
- 3. The rewritable card printer of claim 1, wherein the card-destroying device is a thermal erase head, the card includes a rewritable thermal film, and destroying the card comprises heating the card to a temperature that destroys the rewritable thermal film.
- 4. The rewritable card printer of claim 1, wherein the card-destroying device is an electromagnetic erase head, the card includes a rewritable magnetic strip, and destroying the card comprises degaussing the magnetic strip.
 - 5. The rewritable card printer of claim 1, wherein the program instructions further comprise:
- reading card information from the card; and determining that the card should be destroyed using the card information.

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1 6. The rewritable card printer of claim 5, wherein the program instructions further comprise:

receiving a card identifier; and
determining that the card should be destroyed
using the card information and the card identifier.

- 7. The rewritable card printer of claim 1, wherein the card-destroying device is a mechanical device and destroying the card further comprises deforming the card.
- 8. A rewritable card printer, comprising:

a print module including a card-destroying device; a printer controller electronically coupled to the print module, the printer controller comprising:

a processor; and

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a memory coupled to the processor, the memory having program instructions executable by the processor stored therein, the program instructions comprising:

receiving a card; and destroying the card using the card destroying device.

- 9. The rewritable card printer of claim 8, wherein the card-destroying device is a mechanical device and destroying the card further comprises cutting the card into a plurality of remnants.
- 10. The rewritable card printer of claim 8, wherein the card-destroying device is a thermal erase head, the card includes a rewritable thermal film, and destroying the card comprises heating the card to a temperature that destroys the rewritable thermal film.
- 11. The rewritable card printer of claim 8, wherein the program instructions further comprise:

reading card information from the card; and determining that the card should be destroyed

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1	using	the	card	information.

- 12. The rewritable card printer of claim 11, wherein the program instructions further comprise:
- receiving a card identifier; and
 determining that the card should be destroyed
 using the card information and the card identifier.
- 13. The rewritable card printer of claim 8, wherein the card-destroying device is a mechanical device and destroying the card further comprises deforming the card.
 - 14. A rewritable card printer, comprising:

card printing means including a card-destroying device;

card printer controller configured to:

receive a card; and

destroy the card using the carddestroying device.

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15. The rewritable card printer of claim 8, wherein the card printer controller is further configured to:

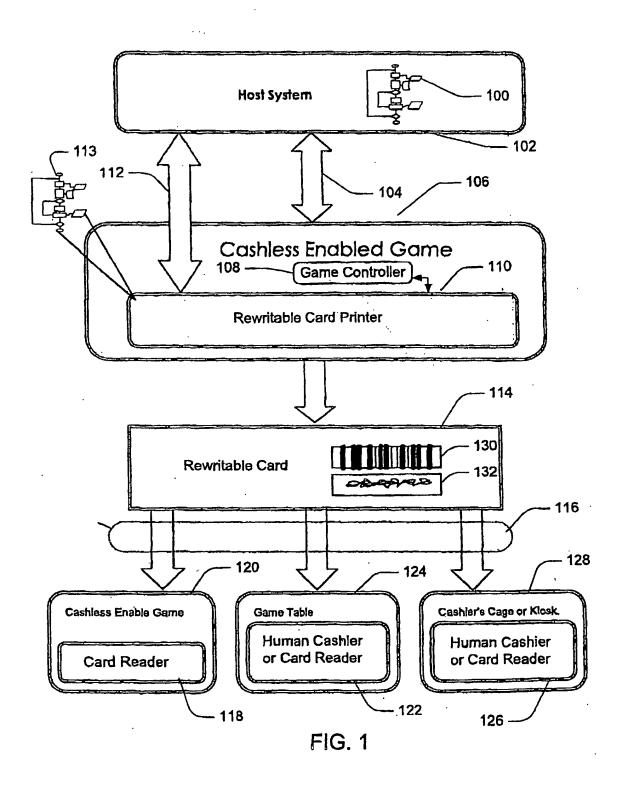
read card information from the card; and determine that the card should be destroyed using the card information.

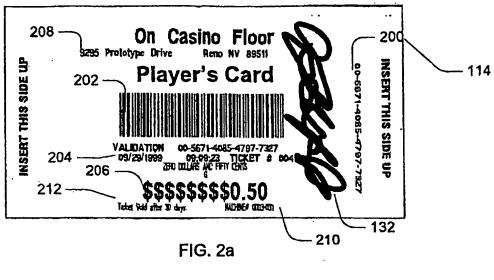
16. The rewritable card printer of claim 11, wherein the card printer controller is further configured to:

receive a card identifier; and

determine that the card should be destroyed using the card information and the card identifier.

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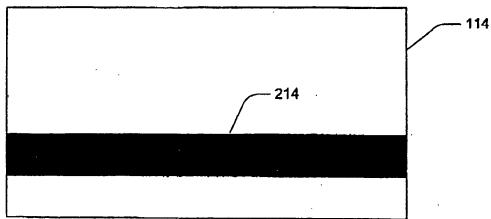
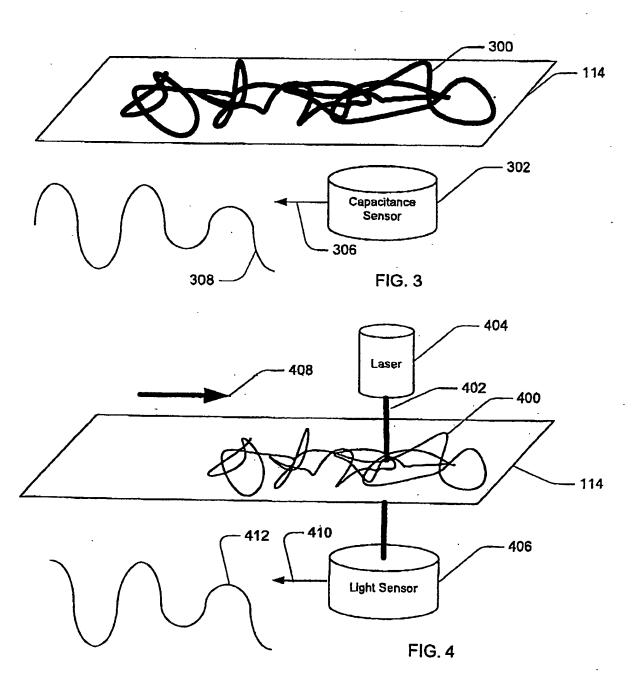


FIG. 2b

FIG. 2c



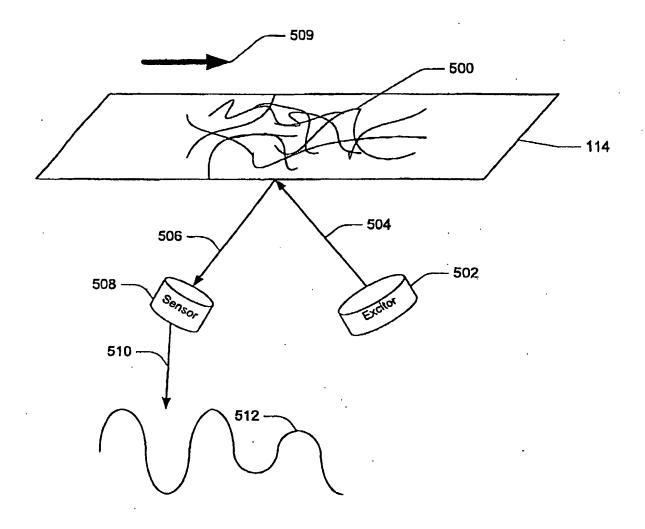


FIG. 5

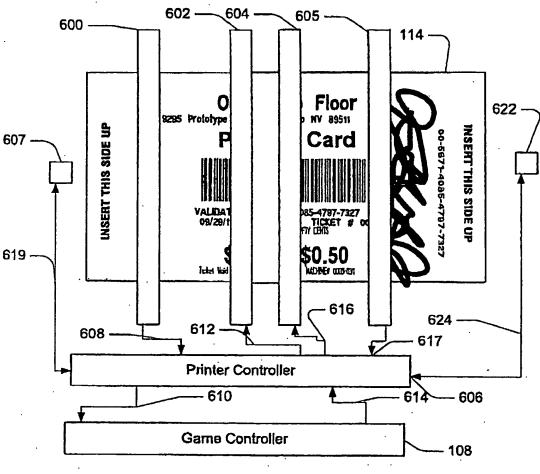
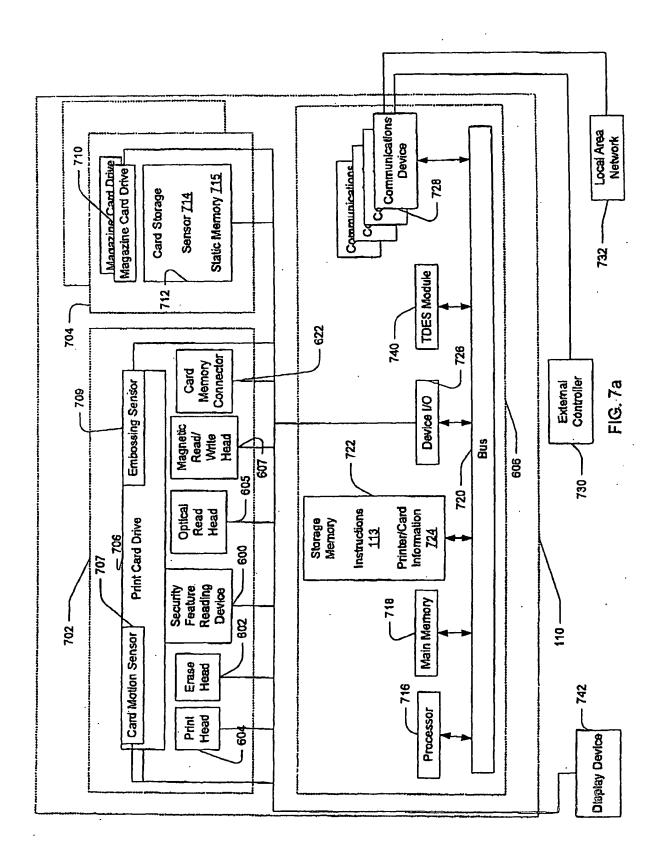
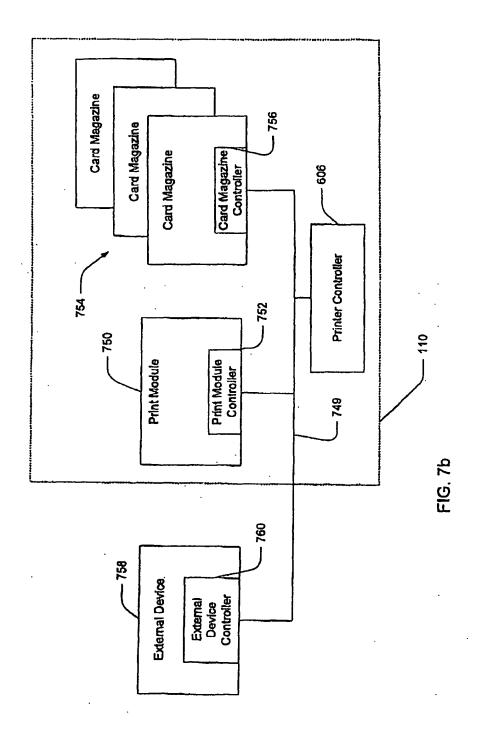
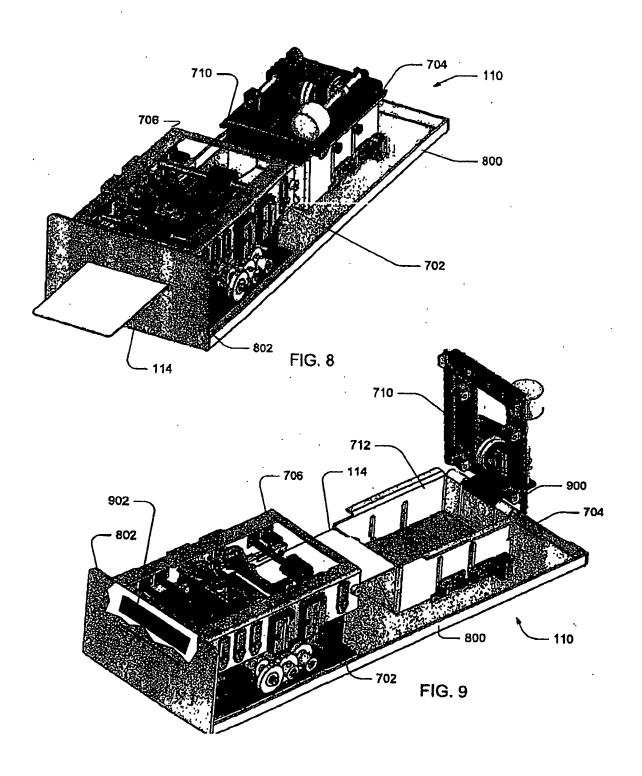
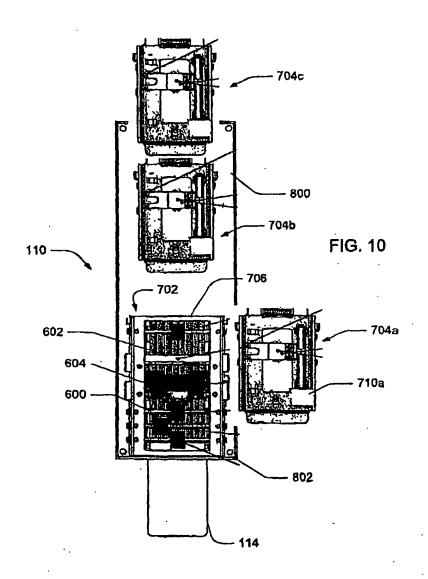


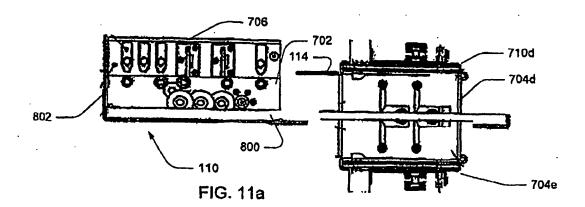
FIG. 6

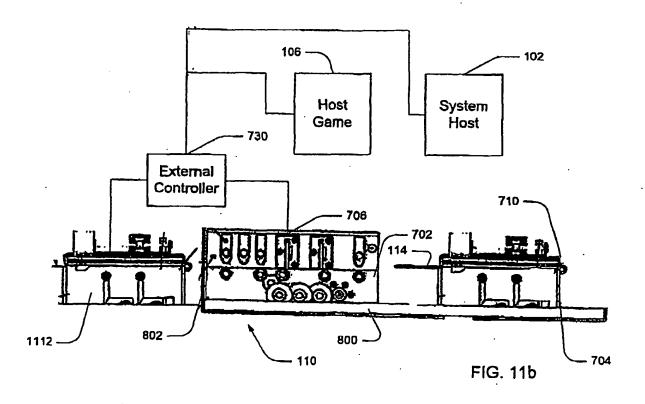


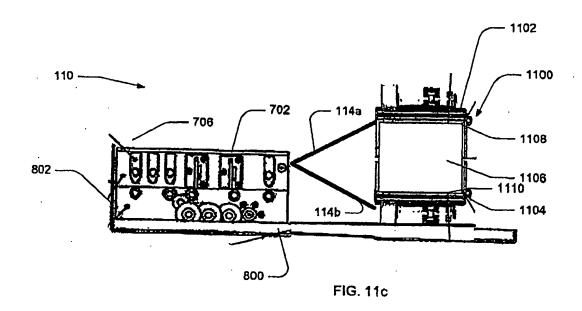












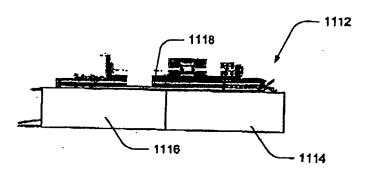
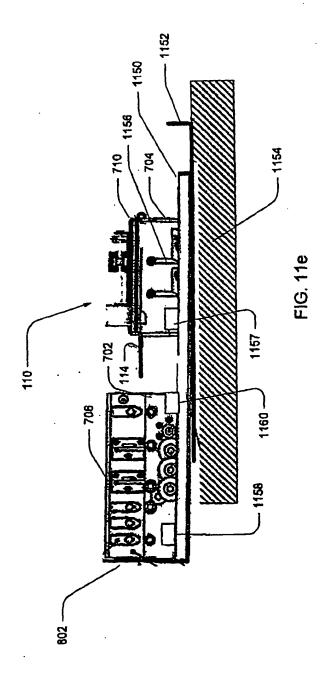
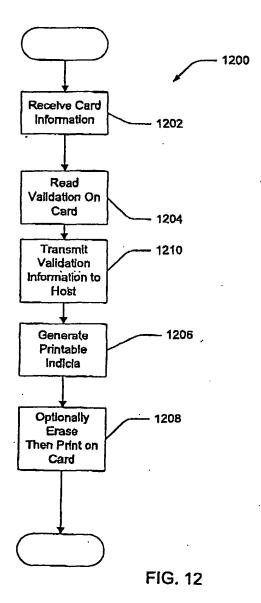
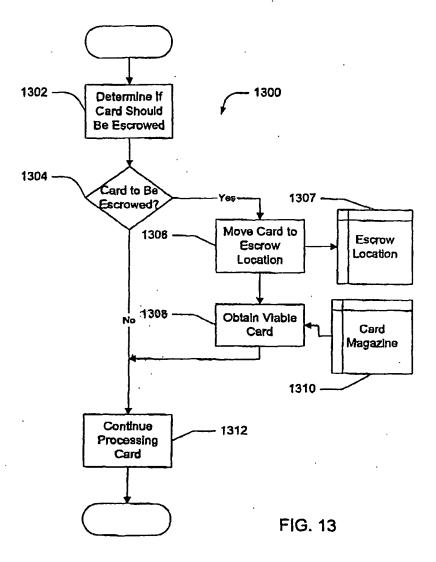
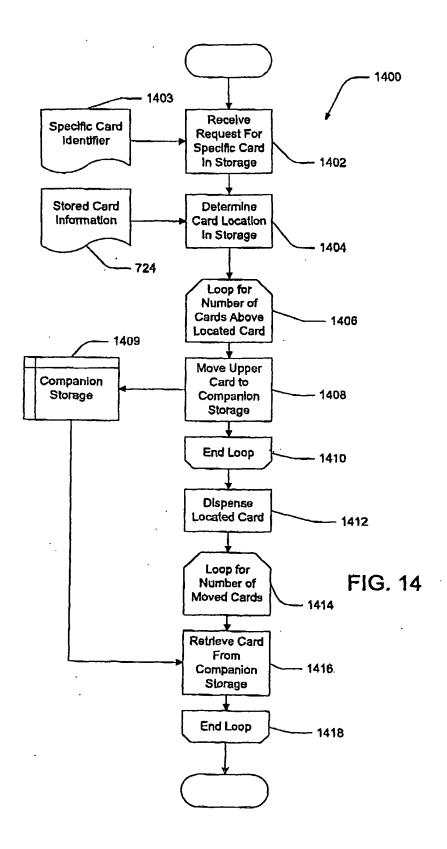


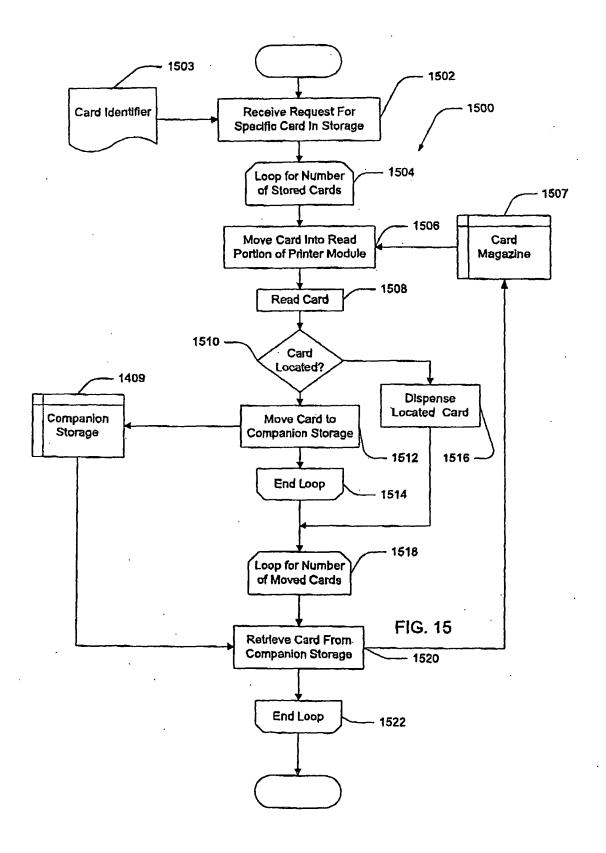
FIG. 11d

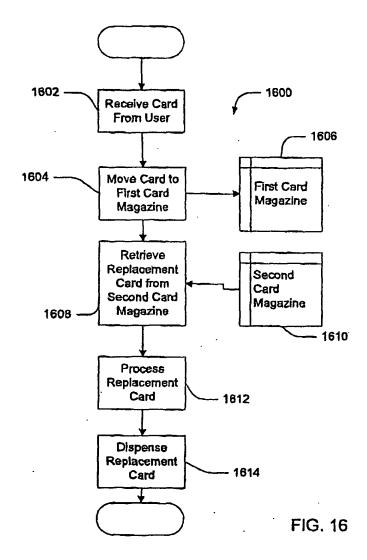


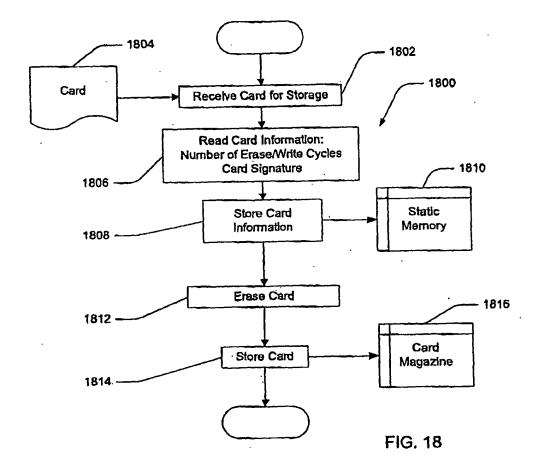


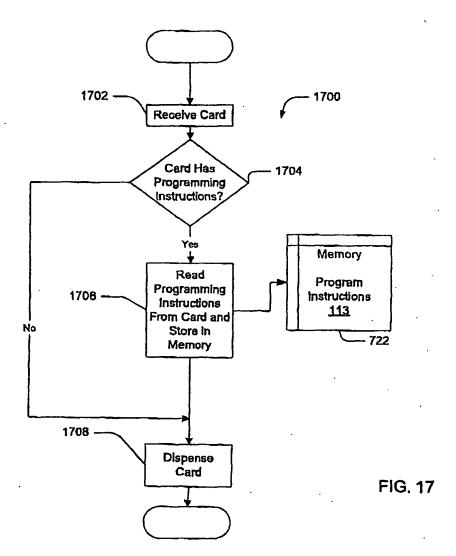


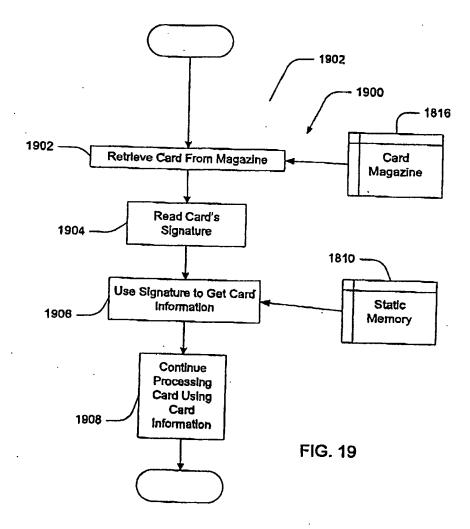


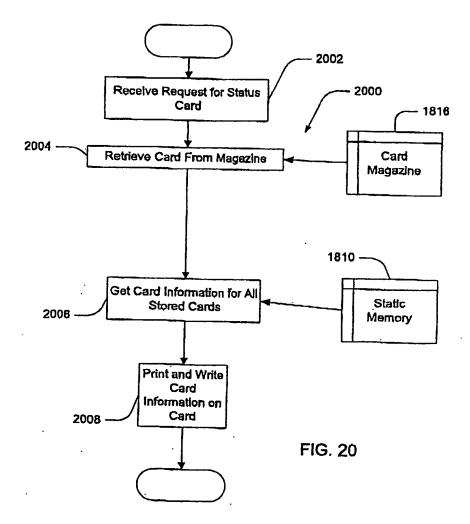


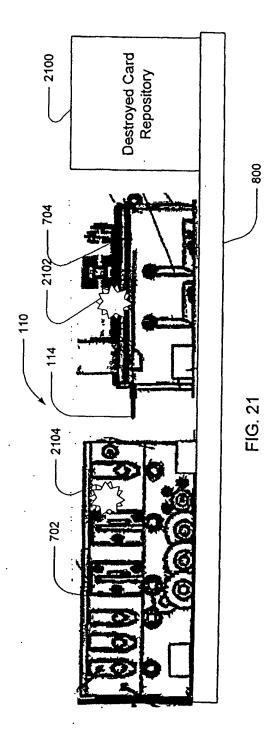












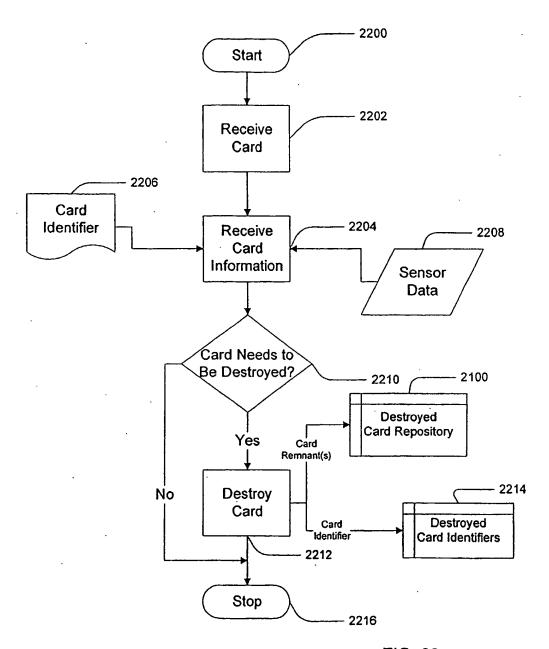


FIG. 22

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